**WET & WILD**

**FIELD DAY STATIONS**

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| 1 Adrenaline Challenge |
| 2 Break: Hydration Station |
| 3 Pose & Print |
| 4 Elimination: Roller Cage Ball |
| 5 Lava Monster: Floor is Lava |
| 6 Dance Battle |
| 7 Rockin’ Roller Racer Relay |
| 8 Field Goal Challenge |
| 9 Hoppin’ Hurdles Relay |
| 10 Splash Waterfall Water Slide |
| 11 Popsicle Break |
| 12 Parrot Bay: Paddle Cup Relay |
| 13 Catching some waves: Water Balloon Toss |
| 14 Water you doing?: Leaky Cups Relay |
| 15 Surfin Slide: Inflatable Slip and Slide |
| 16 Sponged Relay |
| 17 Making a splash: Tug of War |
| 18 Crystal Cliff: Slip and Slide Target Challenge |

**Adrenaline Challenge**

**Students race against another class through the obstacle course. First class finished wins the point.**

* **Students take their shoes off and place them on the tarp.**
* **Classes must be evened out prior to beginning (decide if students must go twice).**

**Hydration Station**

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**Students rest and refuel with provided water.**

* **Students only receive 1 bottle of water**
* **\*This is a good time to have a class snack or use the restroom**

**Pose & Print**

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**Students get in position for a class photo that will be printed out and delivered at a later date.**

**Elimination:**

**Roller Cage Ball**

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**Students compete to be the last man standing for their class by dodging the rolling foam balls.**

* **Eliminated students go to their class’s cage and roll students out from behind**

**Lava Monster:**

**The Floor is Lava**

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**Students compete to be the last person standing from their class that hasn’t fallen into the lava or been tagged by the lava monster**

**Dance Battle**

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**Classes will be recorded and judged performing their class dance.**

* **Music must be sent to coach almond ahead of time**

**Rockin’ Roller Racer Relay**

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**Students compete to be the first class finished to win the point.**

* **Classes must be evened out prior to beginning the race (determine if students must go more than once).**

**Field Goal Challenge**

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**Students kick at their field goal. The class that scores the most goals wins the point.**

**Hoppin’ Hurdles Relay**

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**Students compete to be the first team finished in the race.**

* **Classes must be evened put prior to beginning the race.**

**Splash Waterfalls**

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**Students take turns sliding down the slide.**

**\* Students must place their shoes on the tarp.**

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**Popsicle Break**

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**Students take a break with a popsicle.**

* **This is a good time to take a bathroom break.**

**Parrot Bay:**

**Paddle Cup Relay**

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**Students balance a cup of water on a paddle in this relay race. The class with the most water in their bucket wins the point.**

**Catching Some Waves: Water Balloon Toss**

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**Students toss water balloons back and forth on command. The class that has the last pair of students with a water balloon wins the point.**

**Water You Doing?**

**Leaky Cups Relay**

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**Students hold a cup with a hole in the bottom over their head and run to their bucket to fill it up. The class with the fullest bucket wins the point.**

**Surfin’ Slide**

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**Students take turns sliding through the inflatable slip and slide.**

* **Students must place their shoes on the tarp prior to using the slip and slide.**

**Sponged Relay**

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**Students compete in a relay to see which class has the most water in their bucket after each student passes the sponge over their head.**

**Making a splash:**

**Tug-of-War**

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**Students compete in different class versus class tug-of-war competitions for points.**

**Crystal Cliff:**

**Slip and Slide Target Game**

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**Students slide down the slip and slide and throw 2 frisbees at the disc golf target. The class that hits the target the most wins the point.**